



NCSL Spring 2021 Season Referee "Cheat Sheet"

- **Unlimited club pass.** Teams can use unlimited club pass players each game as long as they are travel players within the same club, age-eligible, and don't exceed roster limits.
- **More than (1) game per day.** Players may play in more than one NCSL game per day.
- **Blue game cards are NOT required** | We have recommended that each team use their USYS state-approved roster and player cards to check-in; however, any roster with names/jersey and accompanying player is acceptable. Teams may use physical or electronic player cards as well. The referee must collect the team rosters either physically or by taking a picture for their records.
- **Check-in still required!** Referees must still check team rosters and player cards before all NCSL games.
- **Club Protocols** | Clubs will have differing protocols for the upcoming season. At the very minimum, referees should know and follow [NCSL Return to Play Guidelines](#). In short, referees must arrive and leave facilities wearing a mask, wait until the previous game participants & referees leave the field area before entering (if applicable), maintain social distance whenever possible, and use their own equipment. Referees are expected to follow the protocols; however, they are not the "enforcer" of protocols at games.
- **Substitution Rules** | Substitution requirements can be found in the [NCSL Return to Play Guidelines](#). In short, players must be wearing masks until entering play, must maintain social distance at the halfway line, and teams have the option to make additional subs "from the bench" to avoid overcrowding at the halfway line.
- **Game Length** | The half lengths have not changed. We will NOT require U12 ARs this season.
 - U9-11 | 30min halves, 1 referee
 - U12 | 35min halves, **1 referee**
 - U13 | 35min halves, 3 referees
 - U14 | 35min halves, 3 referees
 - U15-16 | 40min halves, 3 referees
 - U17-19 | 45min halves, 3 referees